**** **Spirit of the Games Score Card** 

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| **Values** |  |  |
| **0** | There were occasions where the opposition broke the rules and challenged decisions. They did not openly admit when breaking rules. | The opposition did not always work well with their team or support others, with individuals being left out or not co-operating |
| **3** | There were positive signs of honesty by the majority of the opposition, adhering to the rules where they knew them. | There were positive signs of teamwork, with individuals communicating and encouraging each other and listening to their teacher/coach. |
| **5** | All of the opposition consistently adhered to the rules and were fair throughout showing exceptional honesty – helping others to understand them where they were not aware. | The opposition displayed exceptional teamwork, with lots of support and encouragement and every individual was involved. |
| **Score out of 5** |  |  |
|  | **TOTAL SCORE** |  |

Teams will privately rate their opponents on two of the School Games Values – Honesty and teamwork. Each value will be given a score from 0-5. Remember that a score of three is considered a good score. A score of five means that they did something exceptionally well.

5 points will be awarded for a win, 3 points for a draw and 1 point for a loss. **These points will be added to the “Values” scores** and the team will the most combined points will be the winner of the match.